

## Federation Mobile Suit Hanger



### RGM-79 (E) Type E GM

The first mass-produced Federation Mobile Suit and standard space Mobile Suit in the Federation forces. On the ground it was slowly being phased out by the Type G, until the Zeon invaded earth, and it was pressed into service again forming the backbone of the Fed'S-MS forces. The suit is normally assigned to line units and defensive actions-it's a very capable design able to carry and power most Federation Mobile Suit weapon systems.

### RGM-79(E) Type E

	M	WS	BS	S	T	W	I	A	PS	LD	PV
Pilot Bonus	-	-	-	5	-	-	-	-	-	-	-
<b>Armor Values</b>	<b>Front</b>			<b>Side</b>			<b>Rear</b>			<b>PV</b>	
RGM-79 (E)	11			10			10			90	

### RGM-79 (E) Standard equipment & weapon:

The RGM-79 (E) comes with this equipment and weapons as standard: Twin-linked 60mm Vulcans, beam sabre & jump pack

### RGM-79 (E) Optional equipment & weapon options

The RGM-79 (E) can be equipped with the following optional equipment and weapons: Shield (+25pts, Targeter (+5pts), beam pistol (+20pts), 100mm machine gun (+30pts) or bazooka (+45pts)

Note, an RGM-79 (E) cannot use its shield and a heavy weapon at the sametime.



### RGM-79 (G) Type G Ground Type GM

The Type G is quickly becoming the standard issue Grunt suit of the Federation Mobile Forces. Its rugged, well powered and adaptable, its armor is heavier and it's capable of mounting a wide variety of Federation MS weapon systems.

Many of its parts and systems are interchangeable with the RX-79 making field repairs for both units very easy. Many times Federation field Techs have rebuilt a suit using the shattered remains of an RX-79 and RGM-79.

## RGM-79(G) Type G

	M	WS	BS	S	T	W	I	A	PS	LD	PV
Pilot Bonus	-	-	+1	5	-	-	-	-	-	-	-
<b>Armor Values</b>	<b>Front</b>			<b>Side</b>			<b>Rear</b>			<b>PV</b>	
RGM-79 (G)	12			10			10			100	

### RGM-79 (G) Standard equipment & weapon:

The RGM-79 (G) comes with this equipment and weapons as standard: Targetor, 2 beam sabres & jump pack

### RGM-79 (G) Optional equipment & weapon options

The RGM-79 (G) can be equipped with the following optional equipment and weapons: Shield (+25pts, beam pistol (+20pts), 100mm machine gun (+30pts) or bazooka (+45pts) or missile launcher (+50pts)



### RX-79 (G) Type G Ground Type Gundam

The RX-79 Gundam is still a prototype with a very limited production run when the Zeon's invaded earth. It was quickly pressed into service with the elite of the Federation Mobile Suit forces getting to jockey it. The Gundam suits soon proved to be more of match for the then superior Zaku.

As the RX-79 Gundam is an experimental suit - so spare parts for suits were always extremely hard to get hold of. Over the course of the one year war the Gundams started to resemble the RGM-79 G's as the Field Techs interchanged parts

between the two suits to keep the Gundam's in the field.

### RX-79(G) Gundam

	M	WS	BS	S	T	W	I	A	PS	LD	PV
Pilot Bonus	-	-	+1	6	-	-	+1	+1	-	-	-
<b>Armor Values</b>	<b>Front</b>			<b>Side</b>			<b>Rear</b>			<b>PV</b>	
RX-79 (G)	13			12			10			160	

### RX-79 (G) Gundam Standard equipment & weapon:

The RGM-79 (G) Gundam comes with this equipment and weapons as standard: Targetor, 2 beam sabres, 60mm vulcans, one-shot multi-launcher (counts as cracker grenade) & jump pack

### RX-79 (G) Gundam Optional equipment & weapon options

The RX-79 (G) Gundam can be equipped with the following optional equipment and weapons: Shield (+25pts, beam rifle (+40pts) 100mm machine gun (+35pts), bazooka (+45pts), or 180mm cannon (+50pts)





### RX-79 (G) Ez8 Ground Type Gundam

The Ez-8 Gundam is the perfect example of Field Tech's adaptability to the RX-79 part situation. The Ez-8 is a field modification and is normally built around the core of a badly damaged RX-79 and incorporates many parts from other salvaged RGM-79(G). Ez-8's are fitted with additional armor baffles and improved communication equipment.

Too date there are only seven Ez-8's in active service. The most famous being Extra Zero Eight piloted by Lieutenant Shiro Armada, the suits performance was excellent able to go toe to toe

and beat a Douf, the primary Zeon close-combat suit.

### Ez8 (G) Gundam

	M	WS	BS	S	T	W	I	A	PS	LD	PV
Pilot Bonus	-	-	+1	6	-	-	+1	+1	-	-	-
<b>Armor Values</b>		<b>Front</b>		<b>Side</b>		<b>Rear</b>		<b>PV</b>			
Ez8 (G)		13		12		10		160			

### Ez8 (G) Gundam Standard equipment & weapon:

The Ez8 (G) Gundam comes with this equipment and weapons as standard: Targeter, beam sabre, improved comms, ablative armor & jump pack

### Ez8 (G) Gundam Optional equipment & weapon options

The Ez8 (G) Gundam can be equipped with the following optional equipment and weapons: Shield (+25pts, beam rifle (+40pts) or 100mm machine gun (+35pts)



### RX-77-2 GunCannon

Another prototype Mobile Suit that found itself pressed into action during the Zeon invasion was the GunCannon. The suit was an experiment in mobile mid-ranged fire support and actually mounts a pair of 240mm cannons on its shoulders. A limited number of the suits were built and the GunCannon suffered throughout the One Year War, due to a lack of parts.

Several GunCannons where re-equipped in the field with missile launchers due to the scarce ammunition for their cannons. Some even used hand held weapon Mobile Suit weapons systems to supplement their firepower.

### RX-77-2 GunCannon

	M	WS	BS	S	T	W	I	A	PS	LD	PV
Pilot Bonus	-	-	+1	5	-	-	-	-	-	-	-
<b>Armor Values</b>		<b>Front</b>		<b>Side</b>		<b>Rear</b>		<b>PV</b>			
GunCannon		12		11		10		150			

### Rx-77-2 GunCannon Standard equipment & weapon:

The GunCannon comes with this equipment and weapons as standard: Targeter & twin-linked 60mm Vulcan cannons

The RX-77-2 GunCannon must mount either a pair of 240mm cannons (+65pts) or twin-linked spray missile launchers (+50pts)

### RX-77-2 GunCannon optional equipment & weapon options:

The GunCannon can be equipped with the following optional equipment. Jump Pack (25pts), Beam Rifle (+40pts) or 100mm Machine-gun (+35pts)

### RX-75 Production GunTank



A prototype Mobile Suit that was in the early stages of mass-production when the invasion hit. The GunTank is a mobile artillery piece that mounts cut down versions of mass-reaction cannons. It has extreme of mobility as its primary mounted on tracked system. The suit also it takes two pilots to operate it. One to pilot and the other to fire the suits weapon systems. It's primary role is long-ranged fire-support and its cannon is capable of blowing holes through starships!

### RX-75 GunTank

	M	WS	BS	S	T	W	I	A	PS	LD	PV
Pilot Bonus	-	-	+1	5	-	-	-	-	+1	-	-
<b>Armor Values</b>		<b>Front</b>		<b>Side</b>		<b>Rear</b>		<b>PV</b>			
GunTank		11		11		10		240			

### RX-75 GunTank standard equipment:

The RX-75 GunTank comes with this equipment and weapons as standard; Targeter, 120mm low-reaction cannons and twin missile launcher

*Note; The Production GunTank requires a team of two pilots to operate. If you are using this suit in your team you must purchase two pilots to use it!*